

# MARK YONG

DIGITAL ARTIST  
ILLUSTRATOR

## PROFILE

DOB: 8 June 1993

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 Instagram.com/markyongart

 Facebook.com/markyongart

 Markyongart.myportfolio.com

 LinkedIn.com/in/markyongart

## TECHNICAL SKILLS

Photoshop



Premiere



InDesign



Illustrator



## PERSONAL SKILLS

Drawing

Digital Illustration

Visual Development

Storyboarding

Graphic Design

Video Editing

Photography

## EXPERIENCE

CONCEPT ARTIST

JUL 2019 - PRESENT

**QN SOFTWARE**

Create and design game assets such as environment concepts, building, props, characters and NPCs for mobile game.

BACKGROUND ARTIST (CONTRACT)

JAN 2019 - APR 2019

**ROBOT PLAYGROUND MEDIA**

Illustrate background and environment art for short film and documentary produced by company.

PHOTOSHOP INSTRUCTOR

SEP 2017 - FEB 2018

**SKILLS GLOBAL ACADEMY**

Created curriculum, lesson outlines and objectives, conducted classes in Adobe Photoshop Essentials under the Skillsfuture scheme

DIGITAL ARTIST & ILLUSTRATOR

JAN 2017 - DEC 2017

**TABERNACLE OF JOY**

Conceptualized, drafted and illustrated a series of 54 Bible Study charts based on lesson notes and other ad hoc designs

## EDUCATION

BACHELOR OF DESIGN (COMMUNICATION DESIGN)

JUL 2017 - JUN 2018

**RMIT**

DIPLOMA IN DIGITAL DESIGN AND ILLUSTRATION

NOV 2015 - NOV 2016

**3DSENSE MEDIA SCHOOL**

DIPLOMA IN DIGITAL MEDIA DESIGN (ANIMATION)

APR 2010 - MAR 2013

**NANYANG POLYTECHNIC**

## ACHIEVEMENTS

**3DSENSE MEDIA SCHOOL**

NOV 2016

TOP STUDENT AWARD

**SAFETY@WORK CREATIVE AWARDS**

JUN 2012

COMMENDATION AWARD FOR ANIMATION SHORT

**NYP SCHOLARSHIP**

APR 2010 - OCT 2011

AWARDED SCHOLARSHIP FOR FIRST & SECOND YEAR OF STUDY AT NANYANG POLYTECHNIC

## INTERESTS

